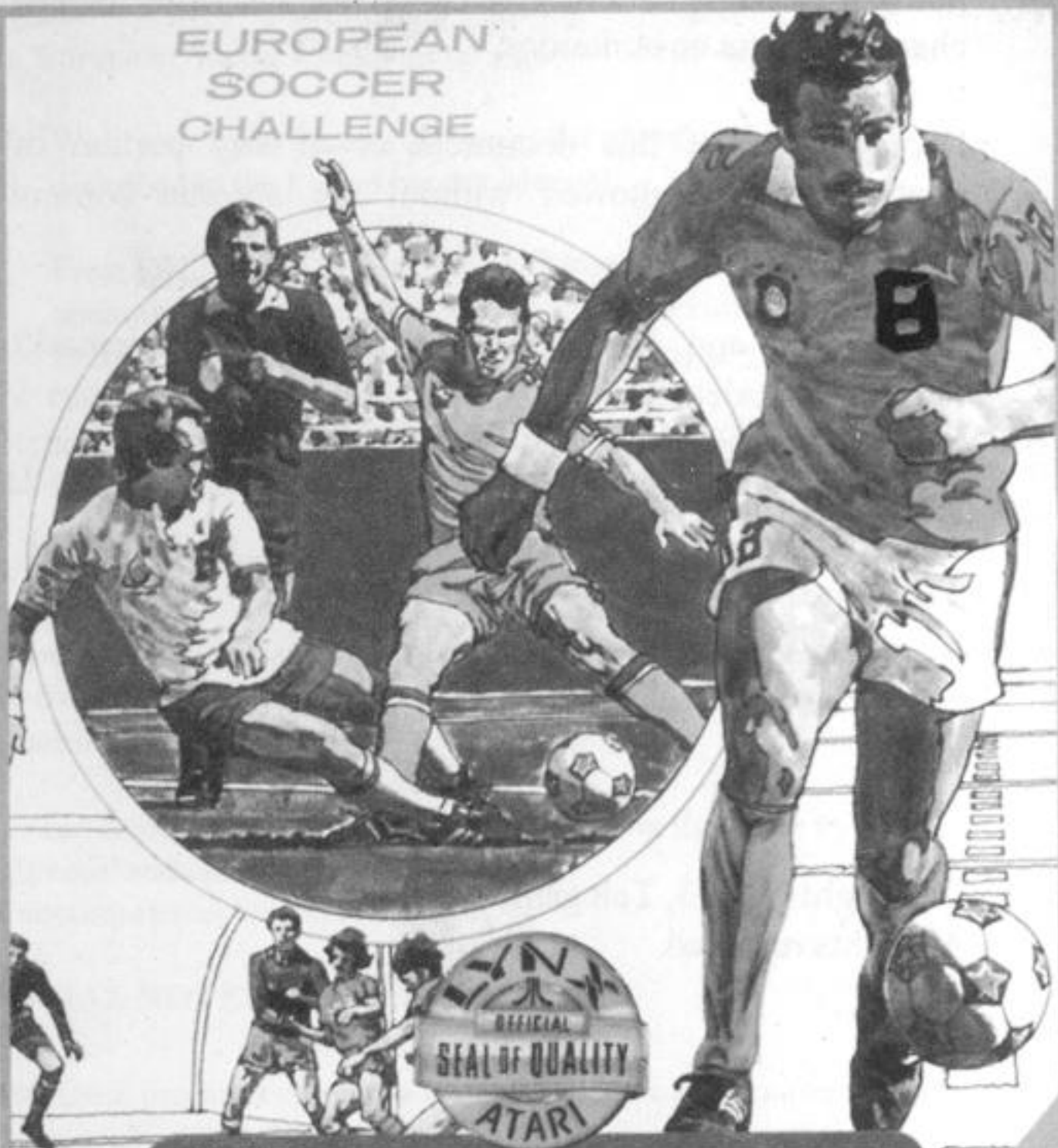


# GAME MANUAL MANUEL DE JEU

EUROPEAN  
SOCCER  
CHALLENGE



OFFICIAL  
SEAL OF QUALITY  
ATARI

ATARI

LYNX

VIDEO GAME CARD • CARTE DE JEU

TELEGAMES

1 TO 2 PLAYERS  
LYNX

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## GETTING STARTED

The 'European Soccer Challenge' is a game for one or two players.

- 1 With your Lynx system off, insert the game card as described in the Lynx Owner's Manual.
- 2 Press ON. The 'Telegames' and 'European Soccer Challenge' opening screens appear, followed by the Game Setup display. Press A or B at any time to skip the introductory screens.

Note: To press a button, press and release the button quickly. To hold down a button, hold the button down for at least one second.

## COMLYNX SCREEN

Shows one or two Lynxs', if you want to enter more than one team into the Cup, or play a 2-player friendly match, you need to connect 2 machines on this screen.

You can return to this screen at any time during the game by pressing the "pause" and option 1 buttons together.

To continue press button A or B.

## SPECIAL NOTE!

Most Lynx products contain a standard feature that causes the game to turn itself off if left unattended after 5 minutes on batteries, and after 1 hour on the AC power supply.

Since Soccer has many rounds in the Challenge Cup mode, it was decided that this feature could interfere with advanced levels of play and it was therefore removed.

**Please remember, your Lynx will not turn itself off if left unattended!**

## **MAIN MENU SCREEN**

Move the balls with the direction buttons to select the items from the menu. Press button A or B to choose an item.

## **ENTER PASSWORD**

Allows you to resume a competition from the point where the password was given. Use the following method to enter the password.

- \* Move the cursor around with the direction pad.
- \* Holding down button A you can change the letter under the cursor. (Left/Right steps through letters one at a time, Up/Down steps 8 at a time)
- \* Pressing button B clears the character at the cursor.
- \* OPTION-1 will use the password you have entered. If you have entered it correctly then you will move onto the competition menu, if you have made a mistake then a message will appear at the bottom of the screen.
- \* OPTION-2 will return you to the Main Menu Screen and ignore the password.

**NOTE: Passwords which were displayed when 2 machines were linked and more than one team was entered into the competition will be disallowed if only one machine is being used.**

When a password is correctly entered the options are not restored from the previous game so you need to set up the options before entering a password.

## OPTIONS SCREEN

Move cursor up and down to the option you want to change and move left or right to change it.

## DIFFICULTY

This affects your level of control over the players' actions during the match.

- \* Easy**      Tackles are made automatically when your player is within range of the opponent who has possession. Pressing Volley/Header button will only cause your player to react, if he can get the ball.
- \* Normal**      The computer will still automatically tackle if you go very close, but you can use the tackle button to attempt a tackle from further away, and you can succeed in gaining possession or kicking the ball away from your opponent. The Volley/Header button will attempt the manouver however far away the ball is.
- \* Hard**      All tackles need to be made by pressing the button.

## MATCH LENGTH

Allows you to alter the time taken for each match between 4 minutes and 90 minutes.

## CONTROL METHOD

Allows you to change the function of the buttons during the match. You choose which buttons are used for high kicks and low kicks. The buttons also have other functions depending on the situation.

High Kick Button (Default-Button B) will also do a sliding tackle, if your player does not have the ball.

Low Kick Button (Default-Button A) will attempt a tackle if your opponent has the ball or will attempt a volley if the ball is free and low down. It will attempt a header if the ball is in the air.

## EXIT

Press button A or B on Exit to return to the main Menu Screen.

**NOTE:** When you restart a game by pressing pause and option 1 together the option will return to their default settings.

## PLAY FRIENDLY

Allows you to play a game against a computer controlled team or against another player (if you have 2 machines connected).

You are asked to choose two teams, each team must be from a different country. The first team chosen will be the home team.

To choose each team, first select the country by moving left or right with the cursor over the country name near the top of the screen. Then press down to move the cursor over the team name and select the team by pressing left and right. Press button A or B to use that team.



Next you will be asked to select the formation for your team. If there are cursors on your screen next to the formation then your machine will control that team. You can change formation by pressing left and right. If you have linked 2 machines and you want your machine to control the other team, then you can press option 1. When you (and your opponent on 2 machines) are happy with your choice then press button A or B to start the match.

## **PLAY TOURNAMENT**

This will start a new championship. If you have two machines linked then you will be able to choose how many teams are to be controlled (if you only have one machine then you can enter one team).

Next you will have to choose the teams which you want to be controlled. Each of these teams must be from a different country.

After selecting the teams you will be presented with the competition menu.

## **COMPETITION MENU**

From here you can examine the current state of the draw, look at the password so that you may resume the contest at a later date or play your next match in the Cup.

## **VIEW PASSWORD**

This will show you the password which can be used to return the state of the competition to its current situation. You should enter the password exactly as it appears on this screen.

## **VIEW ROUND**

This shows the matches to be played in the current round of the Cup Competition. The match at the top of the screen is the next one to be played. Teams which are being controlled will be highlighted.

In rounds which are played over 2 legs (ie the 1st 3 rounds) the results of the first leg will be displayed during the second leg matches.

You can scroll the list of matches up and down with the direction pad. Press button A or B to return to the Competition menu.

## **NAMES**

Players names are generated by the computer and do not intend to represent actual players or teams.

## **PLAY NEXT MATCH**

This starts the next match in which a controlled team is involved. You will first be asked to choose your teams formation.

The player who pressed his button on the Play Next Match option will be controlling the team, if both teams in the match are controlled, the player who pressed the button will control the home team (the one at the top) by either player pressing option 1 during formation selection.

You can select the formation for the team that you control by moving left and right. When both players are happy with their formation press A or B to start the match.



**NOTE: If both playing teams have similar colours, the away team usually changes to its away playing strip.**

## **ARCADE GAME**

Here is a description of how the game is played. See also the descriptions of "Difficulty" and "Control Method" in the options screen section.

- \* You control the player on your team with arrows under his feet.
- \* Run around using the direction pad.
- \* When you have the ball and you want to kick it, hold down either button A or B (for high or low kick). The player will continue running in the same direction while the button is pressed, choose the direction you wish to kick with the direction pad. The longer the button is held down, the more powerful the kick will be. Release the button to kick the ball.
- \* For a quick powerfull kick you can use a quick "stab" at the button.
- \* To put curl on a kick, move the pad in the direction that you want the ball to curl towards immediately after you have kicked it. So if you had just kicked to the left and held th pad down, the ball would curl down the screen.
- \* If your team has a corner, free-kick or throw-in then a cross-hair cursor will appear. Move this cursor with the direction pad to the point you want the Kick/Throw to aim then press A or B to take the shot.

- \* If your team has a penalty then you control where the ball is aimed. Imagine you are standing behind the player taking the kick, hold the direction pad left, right or centrally for the side of the goal to aim for. If you want to keep the ball low then you must also hold the direction pad down. Press the button (A or B) to take the kick.
- \* If your team concedes a penalty, then you control the direction in which your goalkeeper will dive. Imagine that you are standing behind the goalkeeper, move the direction pad in the direction you wish him to dive. When the ball is struck the goalkeeper will make his dive.
- \* YOU CAN QUIT THE MATCH AT ANY TIME BY PRESSING BOTH OPTION 1 AND OPTION 2 TOGETHER, BUT YOU WILL LOSE THE MATCH.
- \* The game can be paused and restarted with the pause button. Only the person who paused the game can restart it.

## THE COMPETITION

You will be taking part in the European Cup. 32 teams take part, one from each of 32 European Countries. The competition takes the form of a knockout contest.

The first 3 rounds are played over 2 legs, one home leg for each team. At the end of the 2nd leg the winner is decided on the Aggregate Score. If this is equal, the winner is decided on which team scored the most goals in their away leg. If the teams are still tied, extra time is played (2-15 minute periods of extra time). Matches which are still equal after extra time will be decided on a penalty shootout, each team takes 5 penalties and whoever scores the most is the winner. If after 5

penalties each, the score is still equal they continue taking penalties until one team scores and the other misses.

The semi-finals and final are played over only 1 leg on neutral territory. If it's a draw after 90 minutes then again extra time and penalties will be used.

### **SCREEN DISPLAY**

During the Arcade game the following information appears on the screen.

**SCORE:** Displayed at the top of the screen. The team defending the left goal has their score printed on the left.

**AGGREGATE:** During the 2nd leg matches, the aggregate score is shown below the match score.

**SET PIECE;** Near the bottom left hand side of the screen the set piece will be shown (ie corner, free kick etc).

**PLAYER NAME:** The name of the player with the ball is shown below the set piece.

**TIME:** The time played in the current half is shown in the bottom right of the screen.

### **FUN OF DISCOVERY**

As in the real game different stadiums, pitches and crowd support can create unusual or exceptional action - watch out for wind-assisted kicks; ball bouncing off uneven pitch; abandoned game due to weather or pitch deterioration, game also may be stopped if too many fouls are made by any team.

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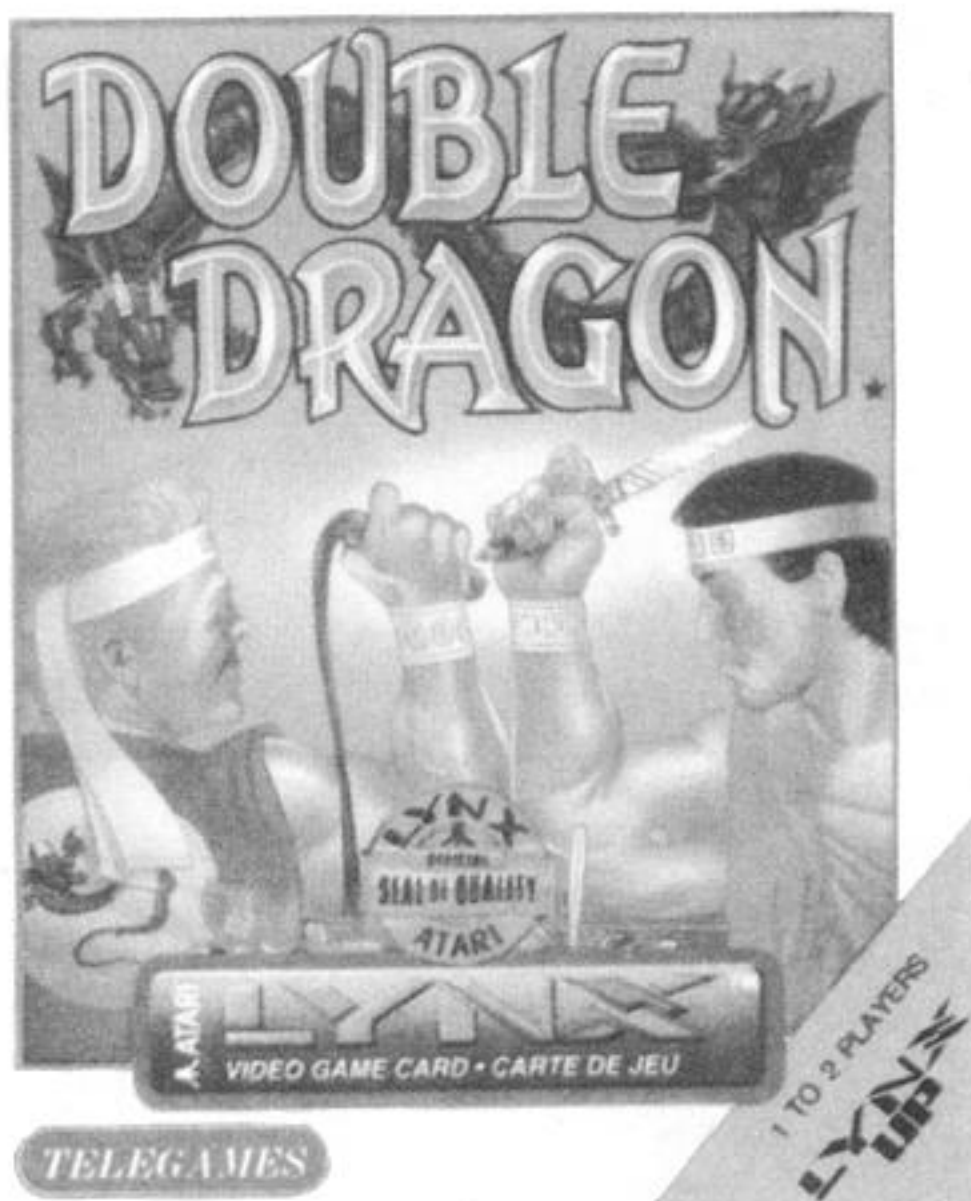
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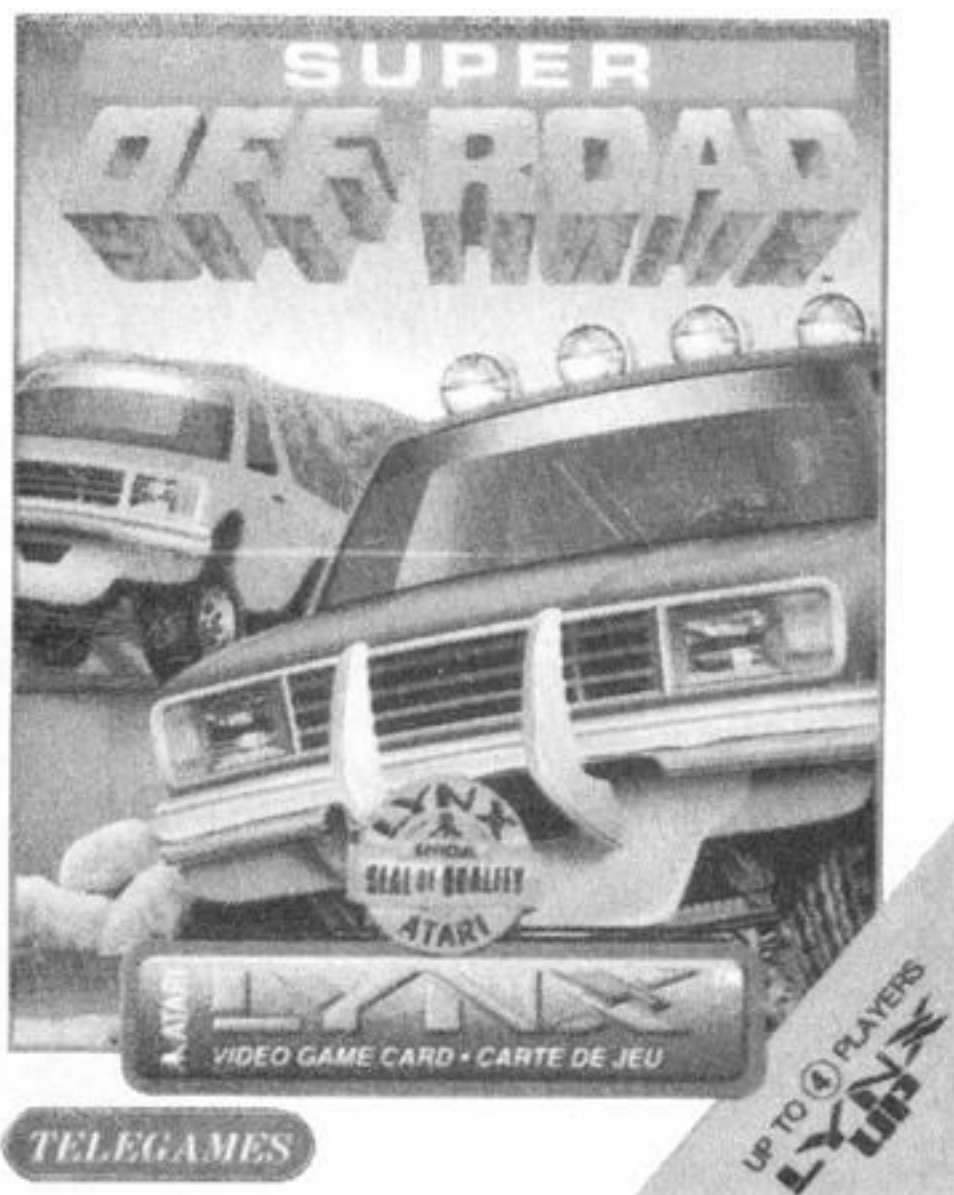
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**DOUBLE DRAGON:** Twin brothers use expert knowledge of martial arts, various weapons and street smarts to rescue their friend Marian from the Black Warriors, the savage street gang of the mysterious Shadow Boss! Non stop action in one of the world's classic games now in your hands.

**DOUBLE DRAGON:** Deux freres jumeaux utilisent leur connaissance des arts martiaux ainsi que des armes variees pour sauver leur amie Marianne prisonniere des Guerriers Noirs, le gang cruel commande par le mystereux Shadow Boss. Action Non-stop dans l'un des "classic" du genre, maintenant entre vos mains.

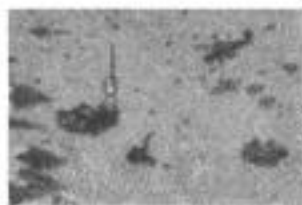
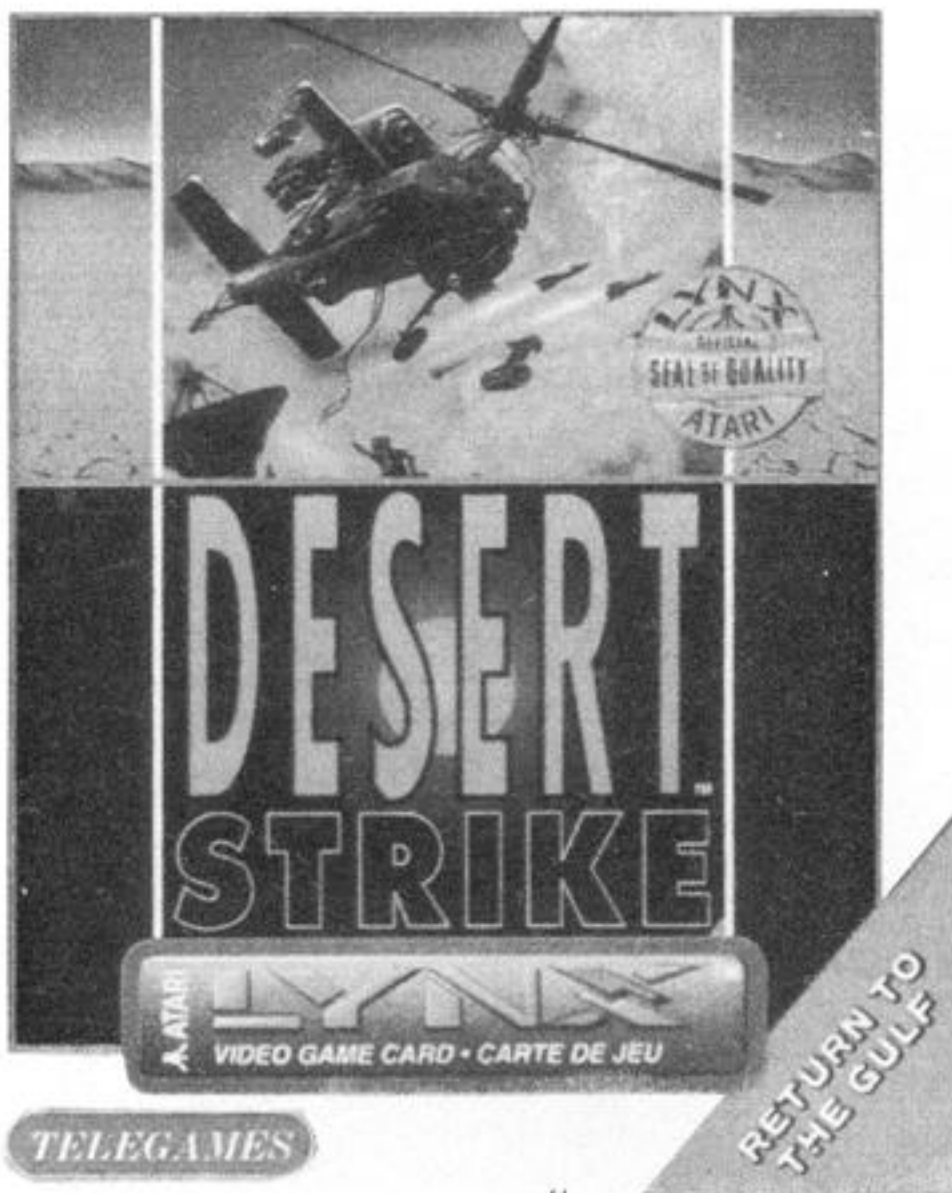
**DOUBLE DRAGON:** Als einer der beiden Stars dieses martialischen Kampfsportspiels mußt Du Deine Freundin Marion aus den Händen der bösen Black Warriors befreien. Die randalierende Straßengang vermöbelst Du mit asiatischer Kampfkunst und verschiedenen Waffen. Non-Stop Action in einem der erfolgreichsten Prügelspiele der Welt.



**SUPER OFF ROAD:** All the thrills of real off road racing with all-out dirt grinding, high-gear competition. Watch out for mud holes, jumps, and other obstacles as you negotiate many stadium off-road tracks. Based on the number 1 arcade hit!

**SUPER OFF ROAD:** Tous les frissons du hors piste en 4x4, compétition à haute vitesse dans la boue. Attention au ornières, aux buttes, et à tous les obstacles que vous aurez à négocier lors de ces courses.

**SUPER OFF ROAD:** Ein Off-Road-Rennen wie in Wirklichkeit. Ihr müßt Euer Fahrzeug perfekt beherrschen und gekonnt auf den Strecken halten. Achtet dabei auf Löcher, Sprungschanzen und andere Hindernisse. Die ultimative Umsetzung des Nr. 1 Arcade-Hits!



**DESERT STRIKE:** You must annihilate a ruthless tyrant's military arsenal. Tear into his air force and smoke his private yacht as you battle over land, air and sea in over 20 fiery missions using all the force you can to establish superiority. The President has chosen you to fly a series of dangerous preemptive campaigns in the desert to vanquish this tyrant.

**DESERT STRIKE:** Vous devez mettre hors d'état de nuire un tyran et son arsenal militaire. Transpercez ses défenses aériennes et envoyez en fumée son yacht privé au cours de combats sur terre, mer, et dans les airs, dans plus de 20 missions différentes en utilisant tous les moyens de l'hélicoptère mis à votre disposition. C'est le président qui vous a choisi pour commander cette série de dangereuses campagnes dans le désert et vaincre ce tyran.

**DESERT STRIKE:** Du mußt das Militärarsenal eines verrückten Diktators auslöschen! Mit Deinem U.S.-Kampfhubschrauber kämpfst Du gegen die Flugzeuge des Bösewichts und bombardierst seine Streitkräfte. Mehr als 20 Missionen zu Land, zu Wasser und in der Luft liegen vor Dir. Und nur Du kannst die zivilisierte Welt vor dem Angriff des Tyrannen bewahren!

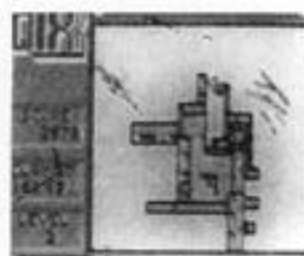
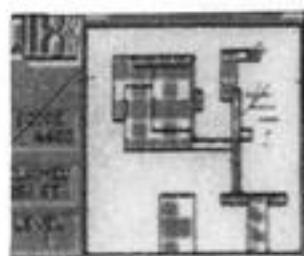


**KRAZY ACE MINIATURE GOLF:** Genuine putting skill is required to navigate alligators, clowns, gorillas and mysterious wonders lurking around every corner, just to make your golf games challenging.

**KRAZY ACE MINIATURE GOLF:** Il va vous falloir être très doué au putt, des alligators, des clowns, des gorilles, et des objets mystérieux se cachent dans tous les coins, le tout pour rendre votre partie de golf encore plus excitante.

**KRAZY ACE MINIATURE GOLF:** Das etwas andere Mini-Golf; Wer nicht gekonnt und schnell einlocht, bekommt's mit Alligatoren, Clowns, Gorillas und anderen mysteriösen Gestalten zu tun, die hinter jeder Ecke lauern.

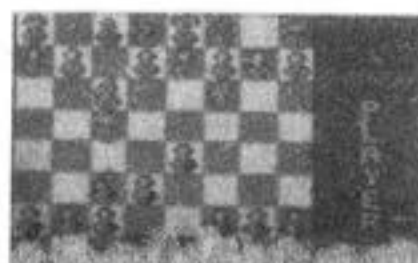
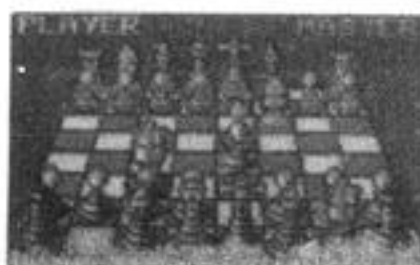
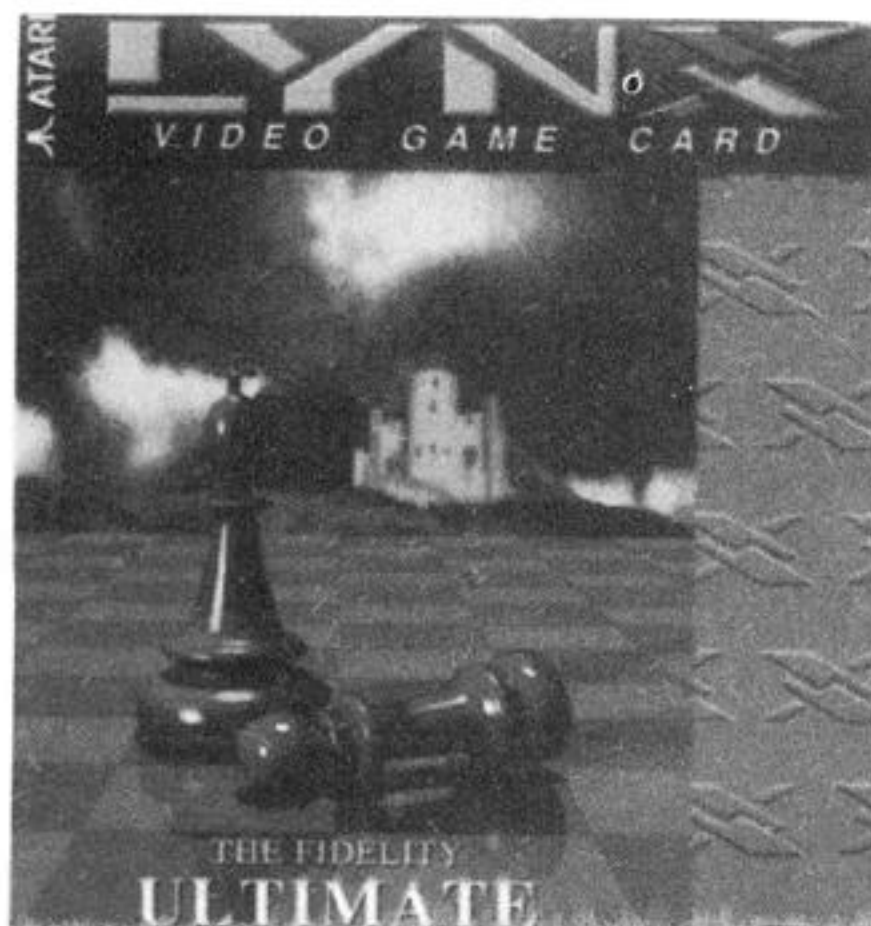




**QIX:** Attempt to neutralize the mutant QIX and its offspring, the Sparx, by claiming their territory before they destroy you. The practice mode will hone your skill, you never play the same game twice.

**QIX:** Neutralisez le mutant QIX et ses rejetons, les Sparx, en occupant leur territoire avant qu'ils ne vous détruisent. Le mode "practice" augmentera votre habileté, vous ne jouerez jamais la même partie deux fois.

**QIX:** Du versuchst den Mutanten Qix und seine Geflagschaft, die Sparx, zu vernichten. Dazu übernimmst Du ihr Territorium, bevor sie Dich zerstören. Im Übungs-Modus kannst Du trainieren, da jedes Spiel anders ausgeht.



**CHESSE CHALLENGE:** On your own against the world's most powerful colour hand held chess game or against a friend the 3 D graphics and on screen statistics giving score, times, moves, etc. has to be played to be believed.

**CHESSE CHALLENGE:** Seul contre le plus puissant jeu d'échec en couleur ou contre un ami. Graphisme en 3D des statistiques sur l'écran vous donnent votre score, le temps, vos mouvements. .... Il faut y jouer pour le croire!

**CHESSE CHALLENGE:** Du spielst gegen das weltweit besta Schach-Programm auf einem Farb-Hand-Held oder gegen einen Freund. Das Schachbrett wird in aufwendiger 3-D-Grafik dargestellt, für Profis gibt's Tabellen und Statistiken, für Anfänger Ratschläge.

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