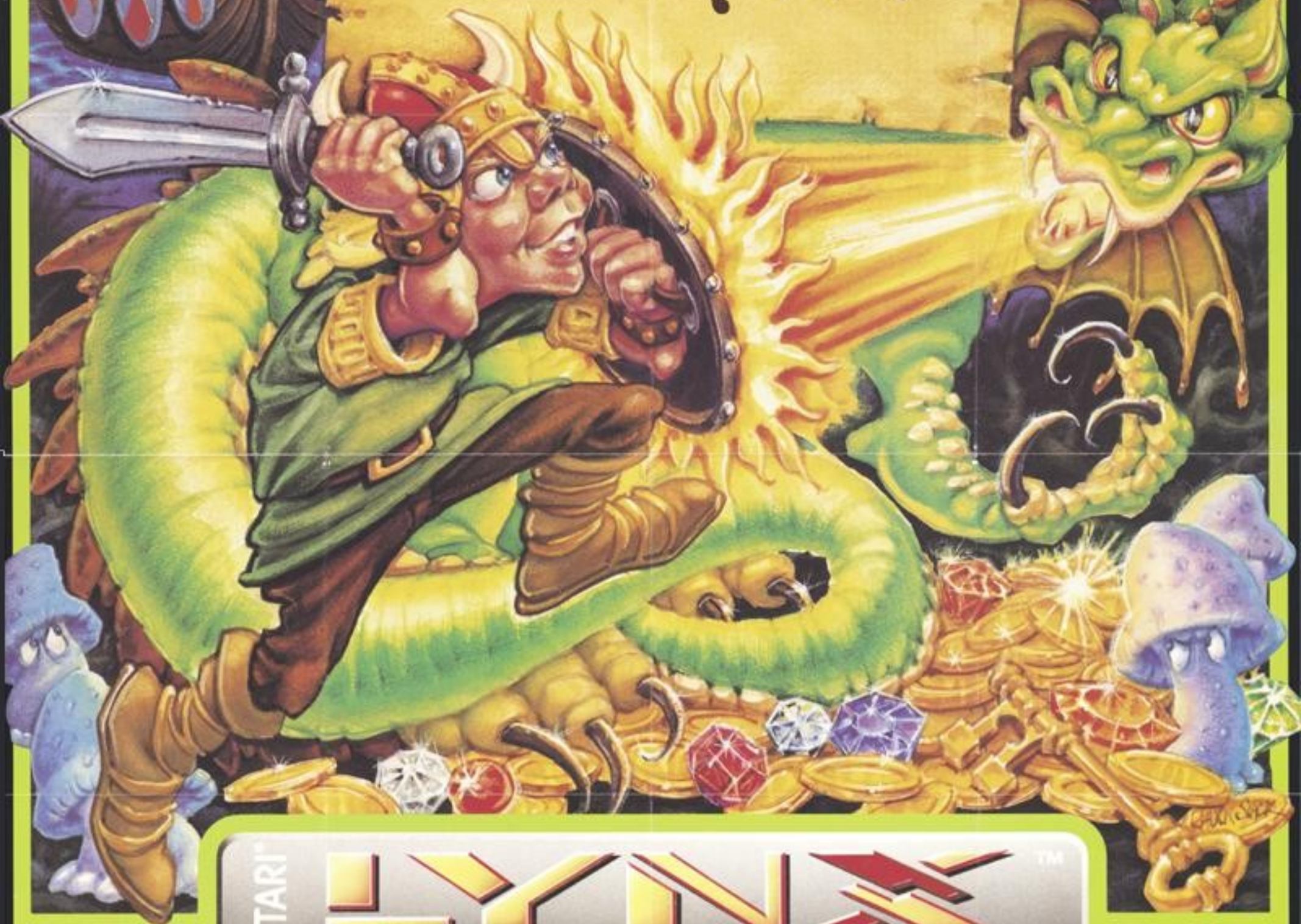


See
reverse
side for
Instructions

Viking Child™



ATARI™

LYNX™

VIDEO GAME CARD • CARTE DE JEU

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Viking Child™



Getting Started

1. Insert the Viking Child game card and plug in your Lynx as described in the Lynx Owner's Manual.
2. Press **A** to clear the title screen.
3. Use the joystick to select "Play Game," "Enter Code" or "View Hi Scores."

EVIL IN THE NORTH!

For years it was prophesied that a hero would be born in the cold, dark North, a hero who would restore peace and joy to the Earth. This hero, known as Brian, has finally been born. But the evil god Loki, learning of the child's birth, captured his family one day while he was away. Loki is using Brian's family as bait to draw the young hero to his wicked realm, where Loki's forces can crush Brian and cause eternal chaos. Now Brian must accept his quest. He must travel through dangerous lands and confront Loki himself.

Playing the Game

When the game starts, Brian is at the beginning of his quest. You must move him through the various levels of the realm by using the joystick and buttons. Press right or left to move in the desired direction. Press up to enter doors. Press **A** to attack and **B** to jump. Press **Option 1** to use a special weapon. **Option 2** scrolls through the available special weapons.



The screen contains three areas. The largest section is the play area. This is where the game is played. The top of the screen shows the scoreboard; this area displays the current score, the highest score, and the amount of gold Brian has collected. The bottom area is the arsenal area. The arsenal shows how many of each type of weapon Brian has. A box appears around the currently active weapon, if there is one. To change weapons, press **Option 2** until the desired weapon is selected. As Brian moves through his quest, he will meet a variety of dangerous enemies, looted by Loki to destroy the young hero.



Each level contains one of Loki's favored monsters, a powerful apprentice. These apprentices are more difficult to defeat.



Brian can earn extra points by finding gems along the way. If Brian gets both the diamond and the ruby, he will earn 150 points. Also, some enemies carry gold which Brian can take after defeating the monster.



Gold is very important. There are shops throughout the land where Brian can purchase powerful weapons from weapons dealers.



These dealers are not necessarily friendly, but if you have the cash, they'll deliver the goods.



The Level Codes

When Brian completes a certain amount of levels, a special level code appears. This code can be used to start the next game at that level. Be sure to remember all four codes. That way you can start at a particular level by using the "Enter Code" option at the beginning.

Available Weapons Include:

- Bombs**—They're cheap, but effective. For the best effect, use bombs on flying creatures. For the maximum distance, throw the bombs while leaping through the air.
- Boles**—Brian throws boles left or right. They are most effective when thrown rapidly at land creatures.
- Firesprites**—Release one of these flaming weapons when battling more than one enemy or an especially tricky creature. Also very useful for destroying creatures that are hard to reach.
- Stuns**—One of the most expensive weapons, a stun weakens all creatures on the screen, making them easier to destroy.
- Potions**—These most powerful and deadly weapons will destroy all enemies on the screen. However, they are not as strong against Loki or his apprentices.

The shops also sell accessories and armor which will help Brian in his quest. These items include:

- Speed**—Helps Brian move at twice his normal speed for a limited time.
- Cloak**—Makes Brian invisible so he can walk past many of his enemies unseen. While the cloak lasts, the monsters cannot hurt him.
- Glide**—For a limited time, Brian can leap for seemingly limitless distances.
- Swords**—Brian begins his quest with a small dagger, but with enough money he can exchange the dagger for stronger and longer swords.
- Shields**—These protect Brian from missiles fired or thrown by enemies.
- Single Heart**—Helps Brian recover from injuries.
- Heart Stack**—Fully replenishes Brian's energy.
- Extra Life**—Buy another Brian to help you get through the levels.

High Score

ENTERING YOUR NAME IN HI-SCORE

When you get a high enough score, you can enter your name in the hi-score table. Select a letter from the board by pressing the joystick left or right, then pressing **A**. (Pressing **B** will erase a letter.) Enter your name with the "OK" symbol, using button **A**.

Strategy

1. Try to learn where all the secret bonuses are within each level. These are very handy for increasing Brian's score and money.
2. Use your special weapons sparingly. You never know when you might need them.
3. Always enter every shop. If you don't, you may miss something important.
4. Remember that the levels are puzzles which always try to trick you. (Every true hero must persevere!)