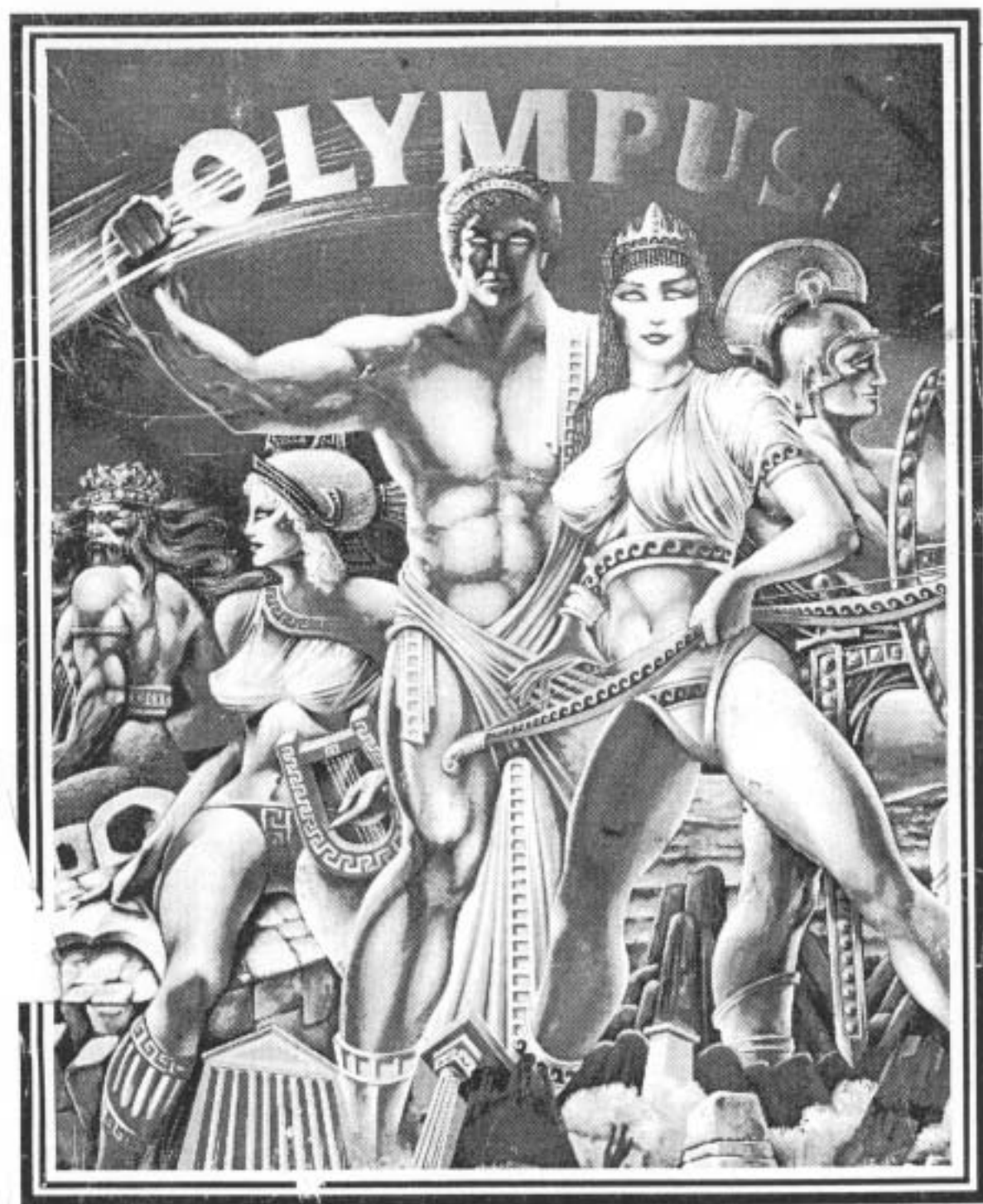




# JUEGOS POPULARES



## MANUAL DE SERVICIO

DIVISION ELECTRONICA, DOCUMENTACION N.º 035-684

ACONSEJAMOS LA LECTURA DE ESTE  
MANUAL, PARA OBTENER LA MAYOR  
EFICIENCIA DE NUESTRA MAQUINA  
RECREATIVA.  
MODELO **1108 / OLYMPUS**

## INTRODUCCION

Este manual contiene la información técnica necesaria para el mantenimiento a través de ESQUEMAS DE COMPONENTES, ESQUEMAS ELECTRONICOS y PIEZAS DEL TABLERO DE JUEGO.

Todo el conjunto le será de gran utilidad siguiendo nuestras instrucciones.

## CONTENIDO

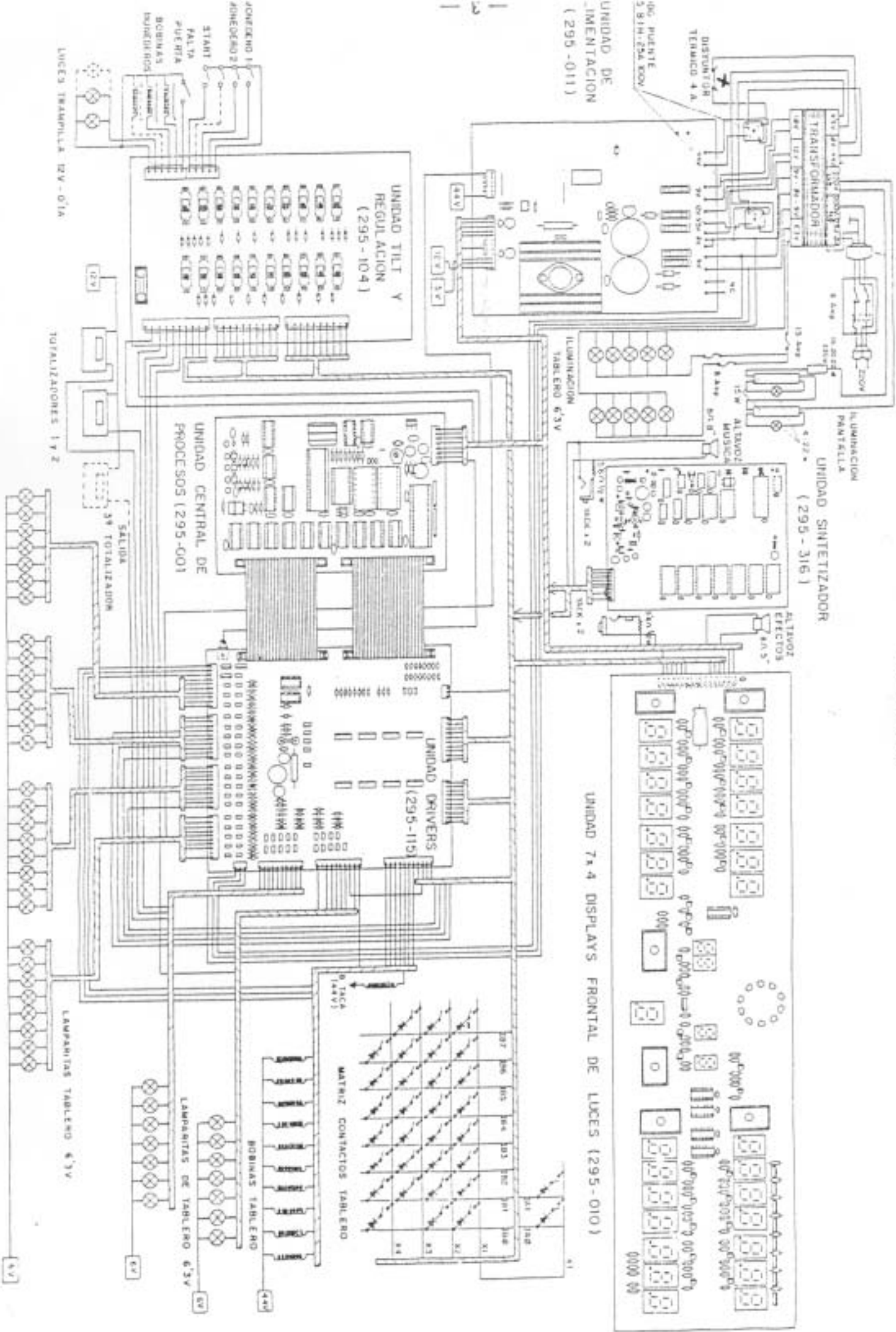
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JUEGOS POPULARES, S. A.  
Albalá, 5  
Tel. 754 34 15 (5 líneas)  
Telex: 423 27 JP JP E  
28037 MADRID

FILTRO CORRIENTE  
(134-021)

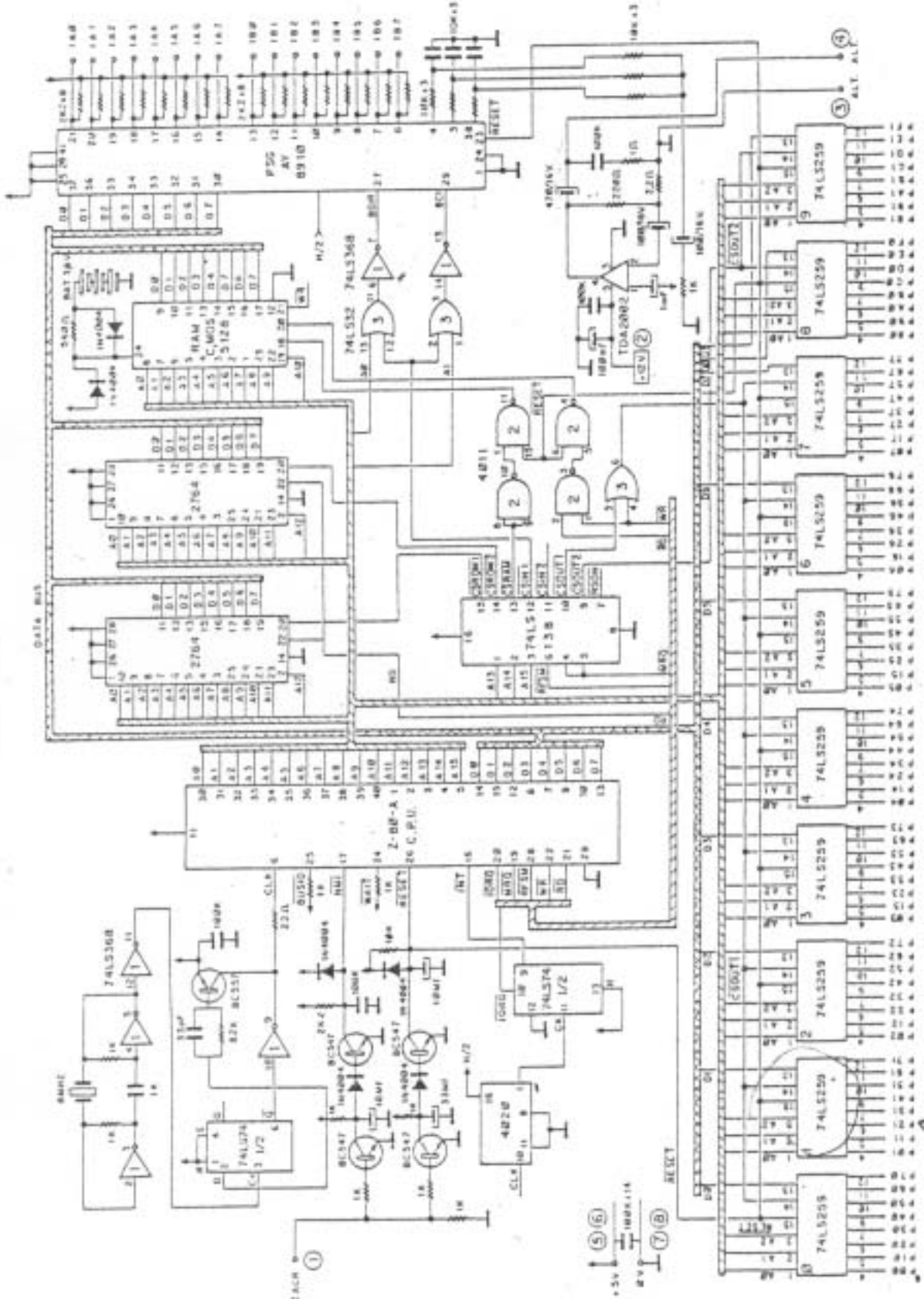
# ESQUEMA GENERAL (OLYMPUS)





# UNIDAD CENTRAL DE PROCESOS

(295-001) A

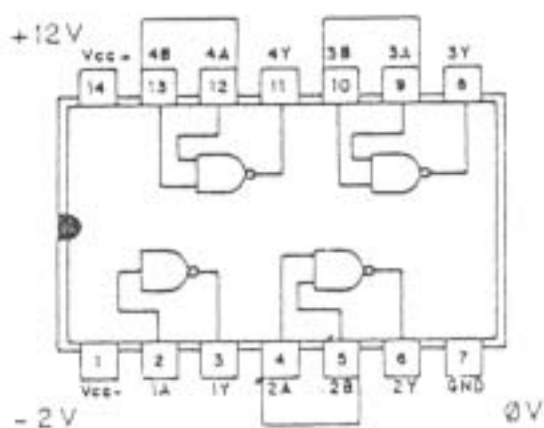
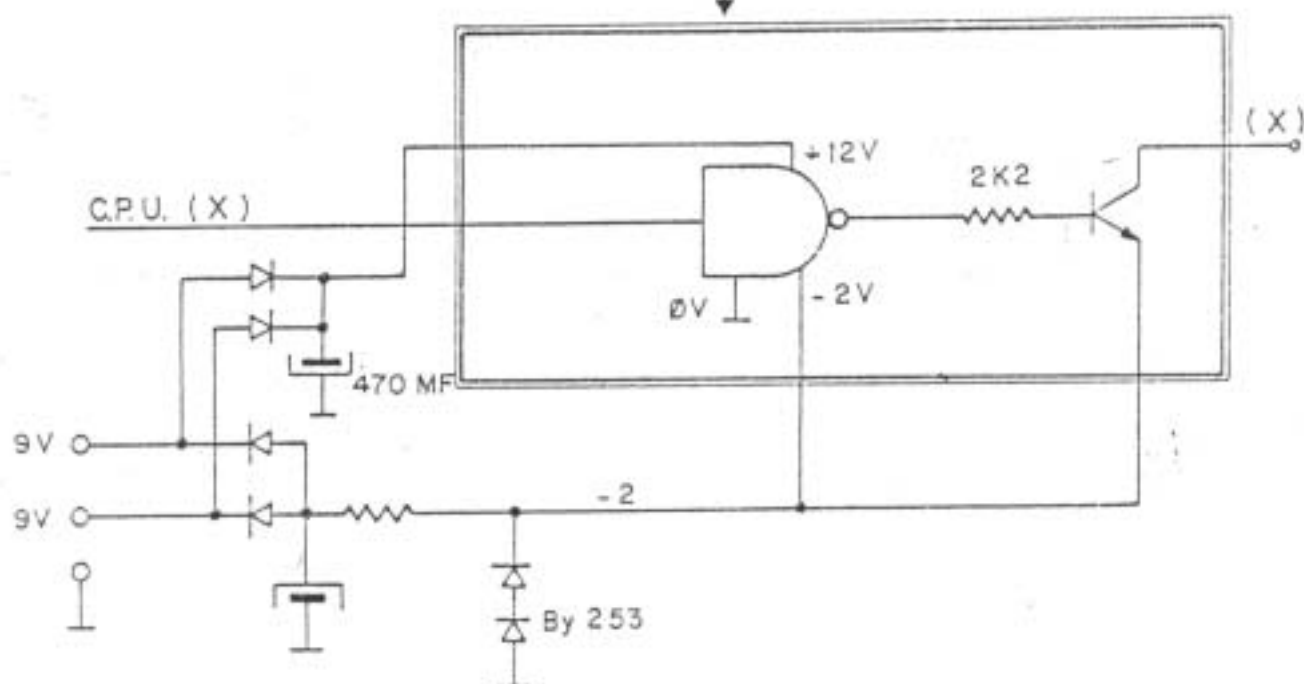
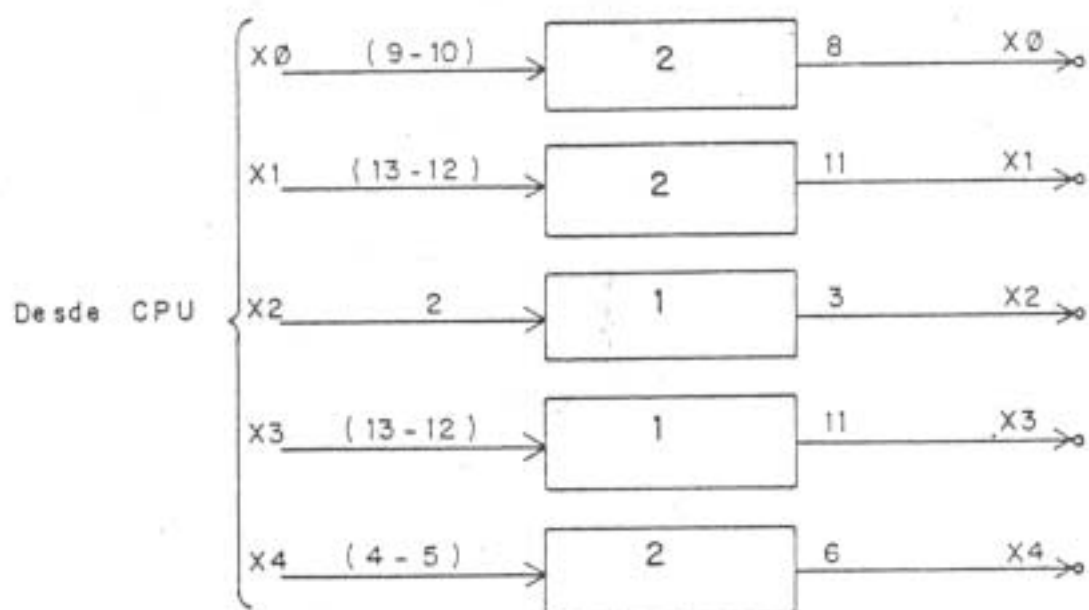


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# UNIDAD DRIVERS

## CONTROL DE MULTIPRESADO (295-115)

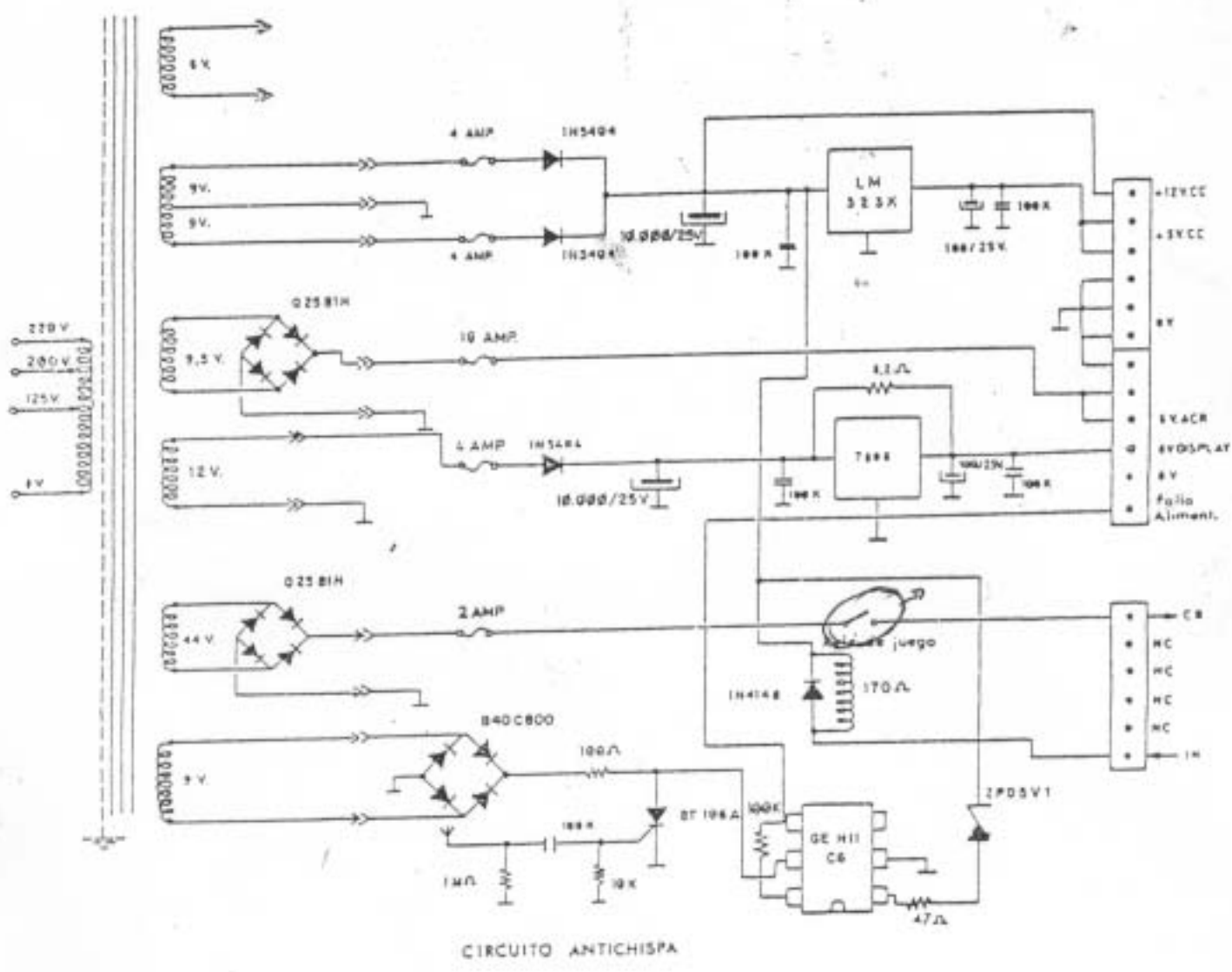






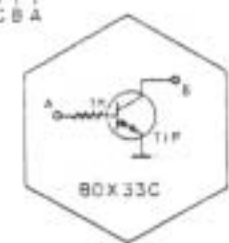
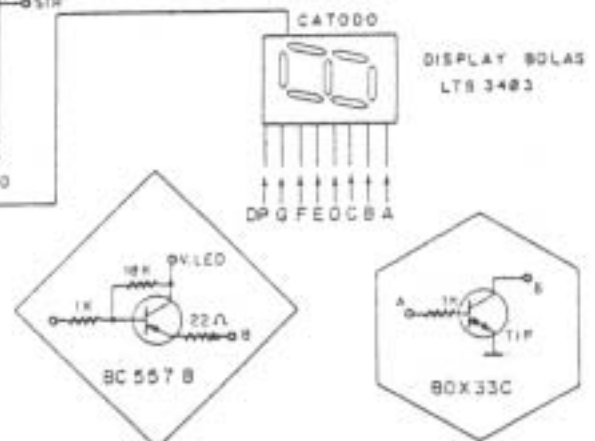
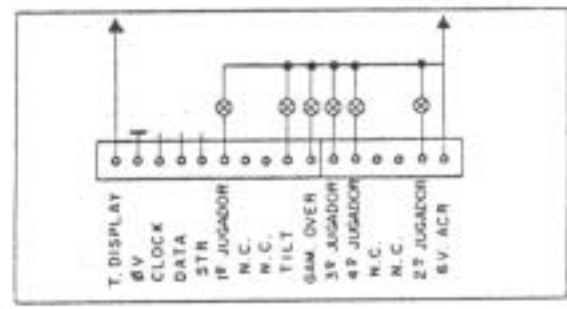
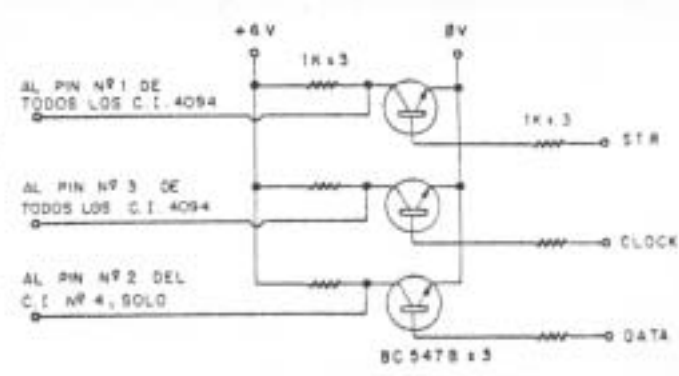
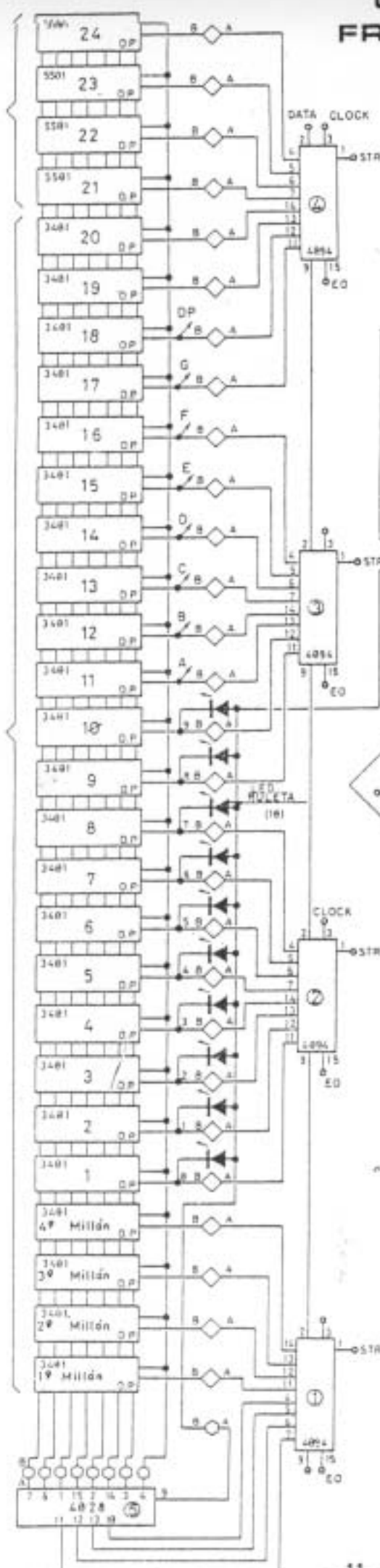
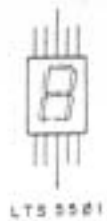
# UNIDAD DE ALIMENTACION

( 295-011 ) \*



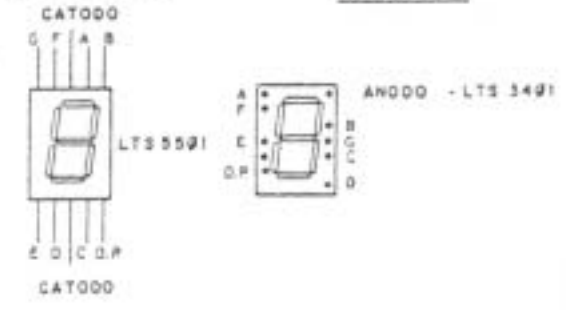


# UNIDAD 7x4 DISPLAYS FRONTAL DE LUCES (295-010)\*

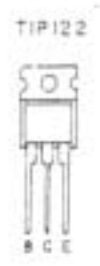
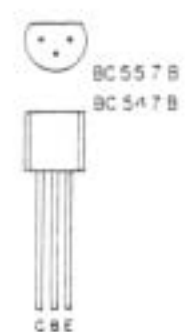


[ TOTAL 28 ]

[ TOTAL 9 ]



VISTA FRONTAL







**AJUSTES**  
(OLYMPUS)

PUNTUACION	<input type="checkbox"/> 1	<input type="checkbox"/> 9	MONEDERO GRANDE	
MONEDERO GRANDE	<input type="checkbox"/> 2	<input type="checkbox"/> 10		
	<input type="checkbox"/> 3	<input type="checkbox"/> 11	MONEDERO PEQUEÑO	
MONEDERO PEQUEÑO	<input type="checkbox"/> 4	<sup>3</sup> <input type="checkbox"/> <sup>5</sup> <input type="checkbox"/> 12	N° BOLAS 3-5	
PUNTUACION	<input type="checkbox"/> 5	<sup>NO</sup> <input type="checkbox"/> <sup>SI</sup> <input type="checkbox"/> 13	RECLAMO	
RULETA OFF=BAJO PORCENT. ON=NORMAL	<sup>B</sup> <input type="checkbox"/> <sup>N</sup> <input type="checkbox"/> 6	<sup>NO</sup> <input type="checkbox"/> <sup>SI</sup> <input type="checkbox"/> 14	LC ERIA	
RESET MAXIMA PUNTUACION	<input type="checkbox"/> 7	<sup>NO</sup> <input type="checkbox"/> <sup>SI</sup> <input type="checkbox"/> 15	BOLA EXTRA	
CANCELACION 1 <sup>er</sup> PARTIDA TANTEO	<sup>SI</sup> <input type="checkbox"/> <sup>NO</sup> <input type="checkbox"/> 8	<sup>NO</sup> <input type="checkbox"/> <sup>SI</sup> <input type="checkbox"/> 16		
IMPIDE EL RESET A LA MAXIMA PUNTUAC.	<input type="checkbox"/> A	<input type="checkbox"/> C	N° CREDITOS	
CONTABILIDAD N° MONEDAS	<input type="checkbox"/> B	<input type="checkbox"/> D		
SW 2 →	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON
SW 9 →	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SW SELECCION	1 MONEDA 1 PARTIDA	1 MONEDA 2 PARTIDAS	1 MONEDA 3 PARTIDAS	1 MONEDA 5 PARTIDAS
SW 4 →	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON
SW 11 →	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SW SELECCION	1 MONEDA 1 PARTIDA	2 MONEDAS 1 PARTIDA	4 MONEDAS 1 PARTIDA	5 MONEDAS 1 PARTIDA
SW 1 →	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON	OFF <input type="checkbox"/> ON
SW 5 →	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SW BOLA PARTIDAS GRATIS	B - 1200 P - 1800 P - 2500	B - 1800 P - 2500 P - 3000	B - 2500 P - 3200 P - 4000	B - 3000 P - 3700 P - 4500

# TABLERO DE JUEGO ( OLYMPUS )

